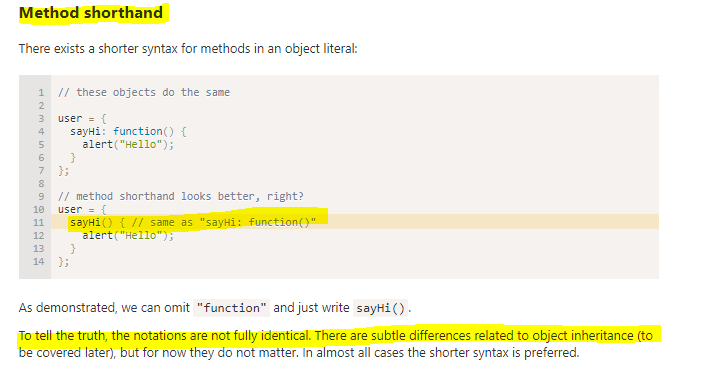
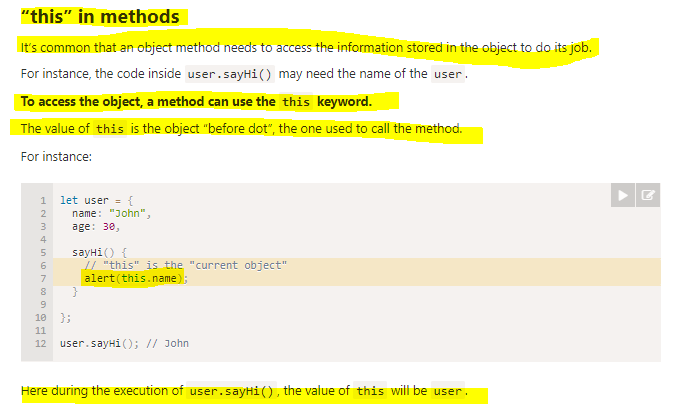
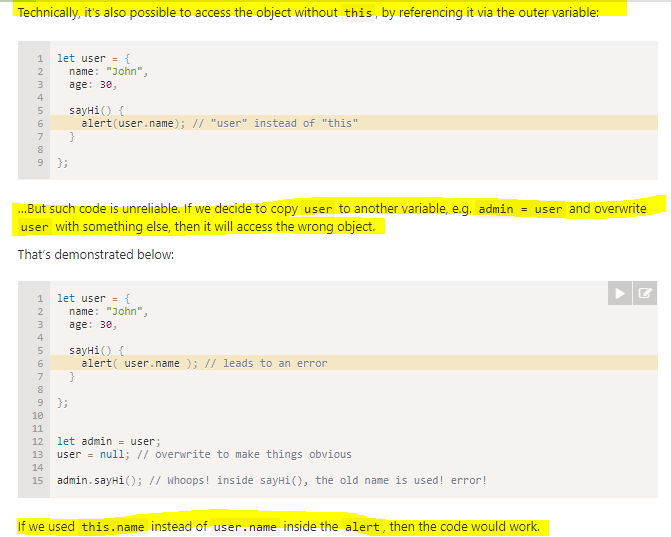
# Object methods, "this"



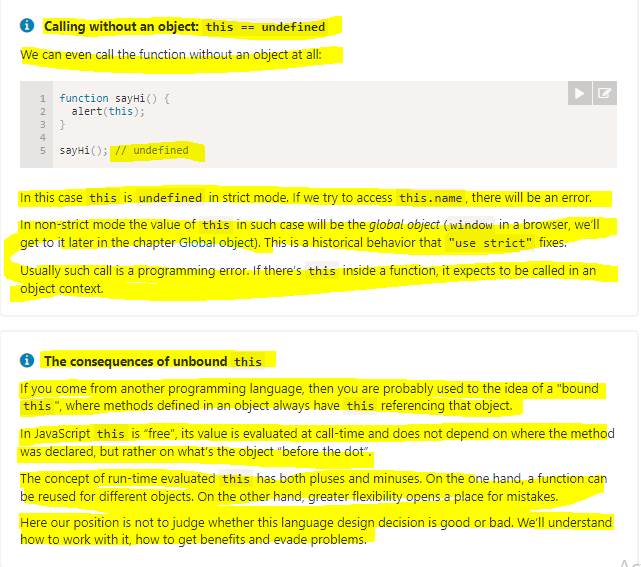


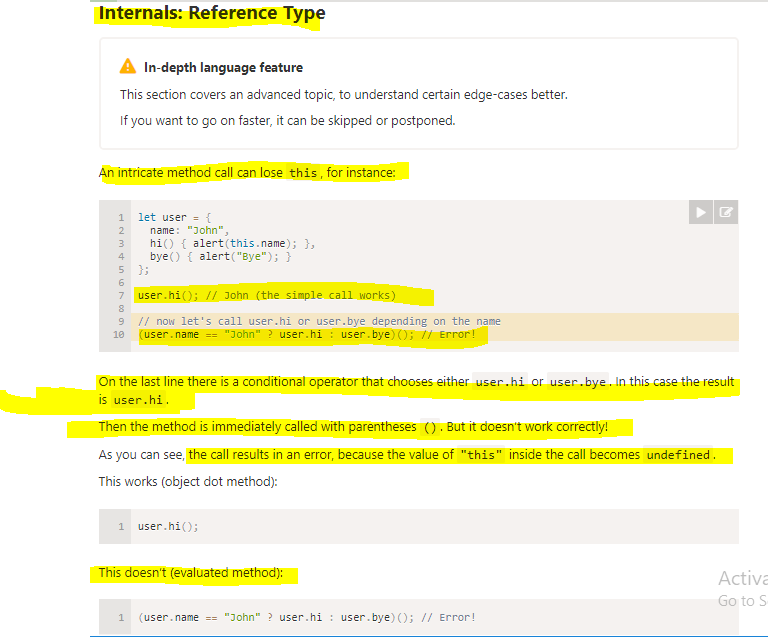


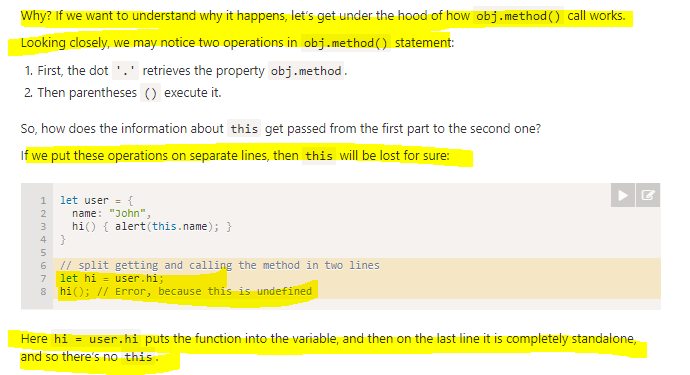


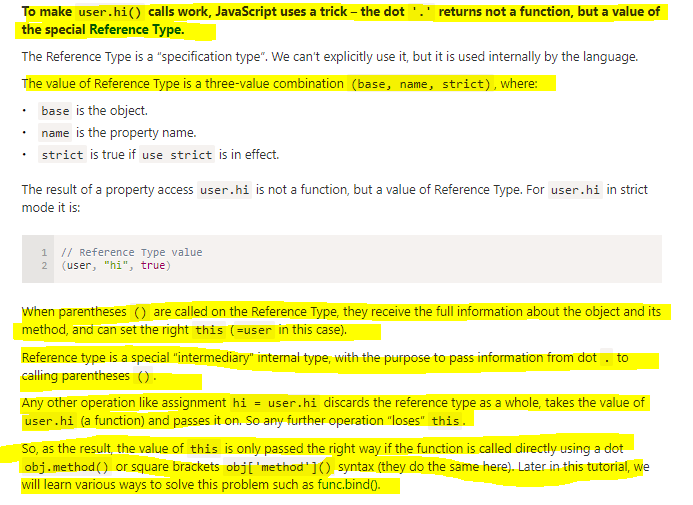


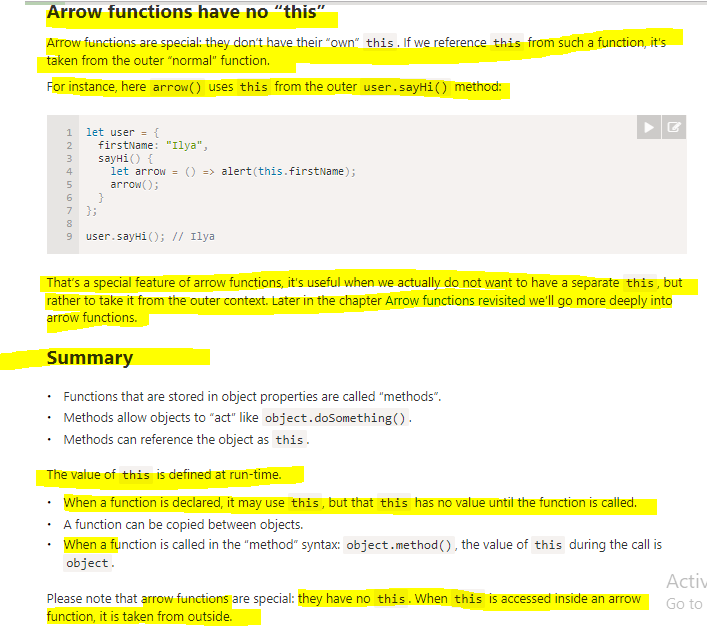




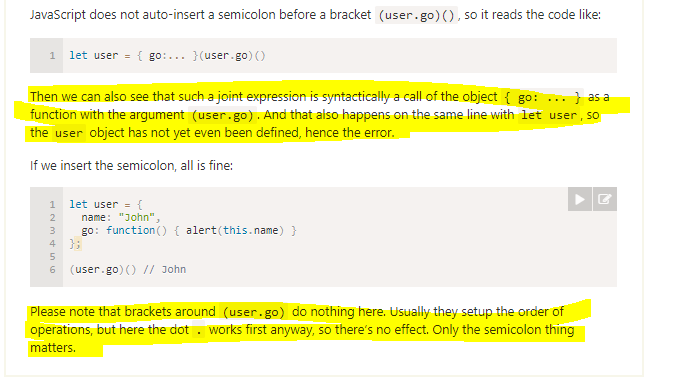


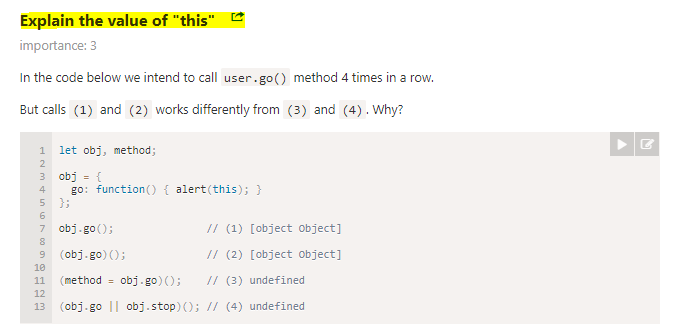


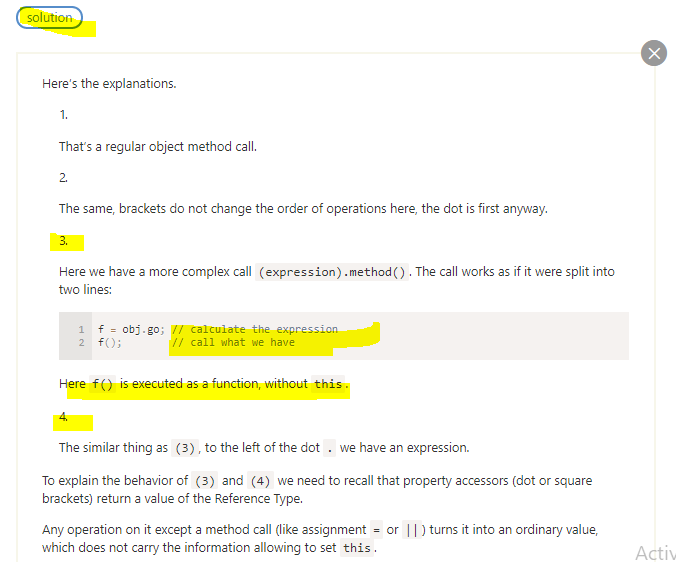




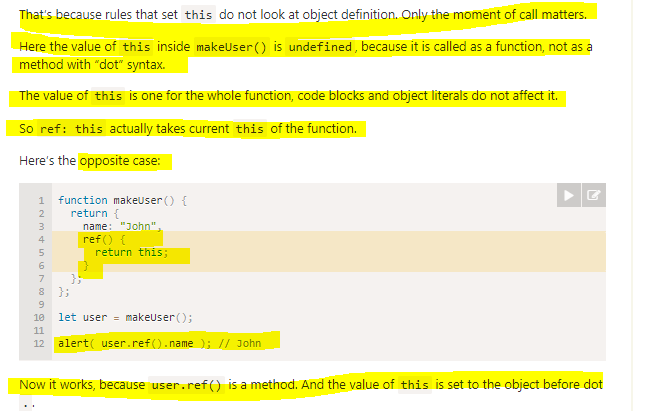
## **Programming Question**

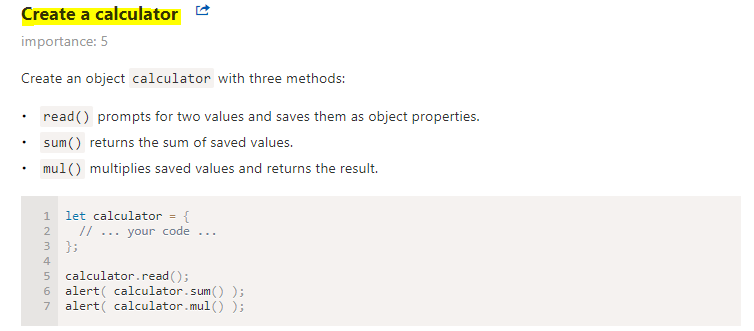












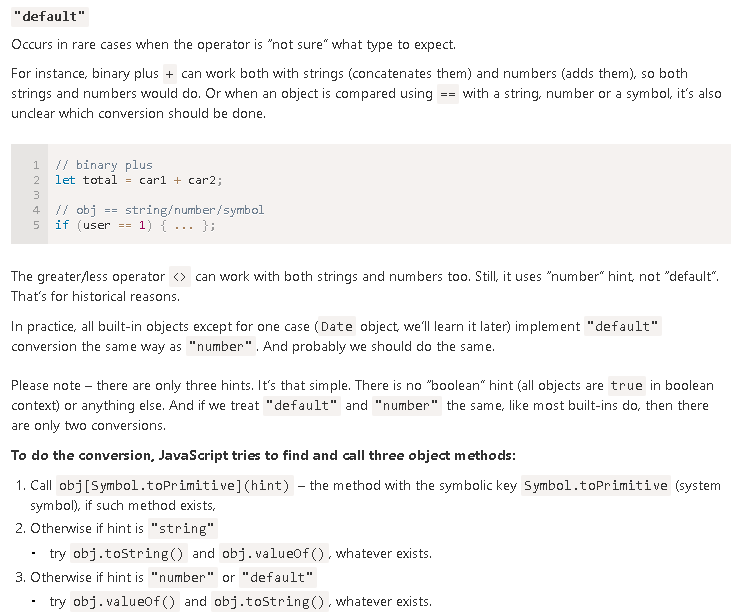






# Object to primitive conversion

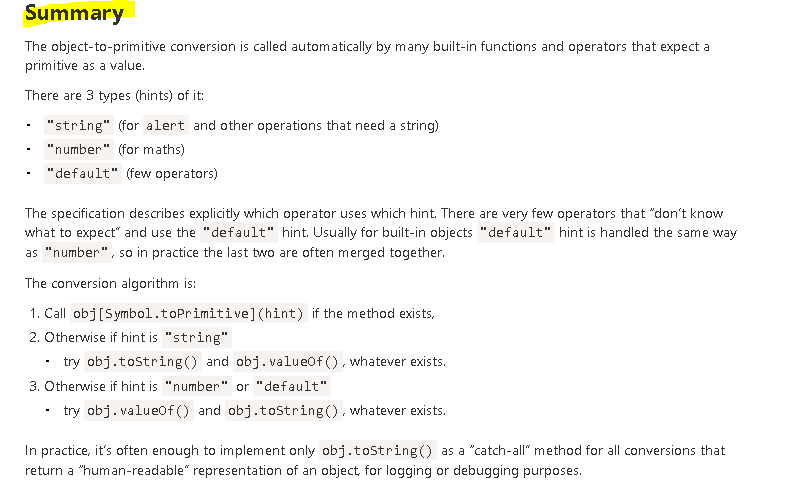




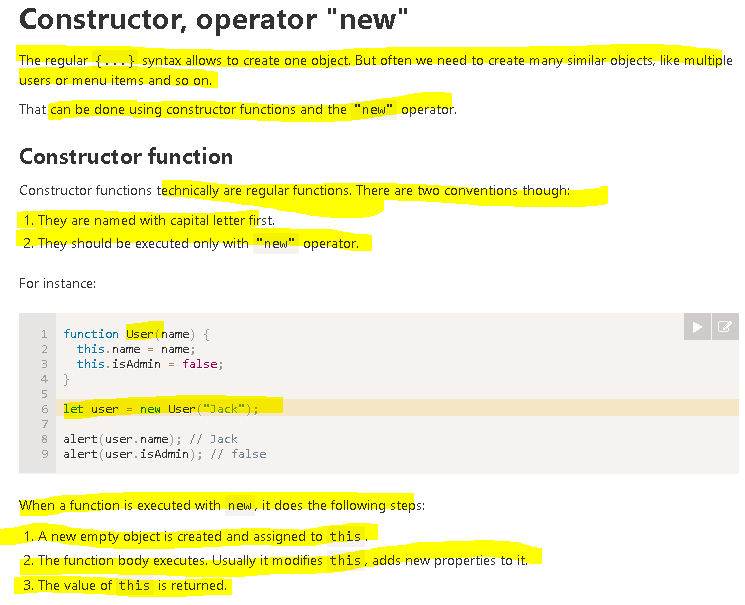




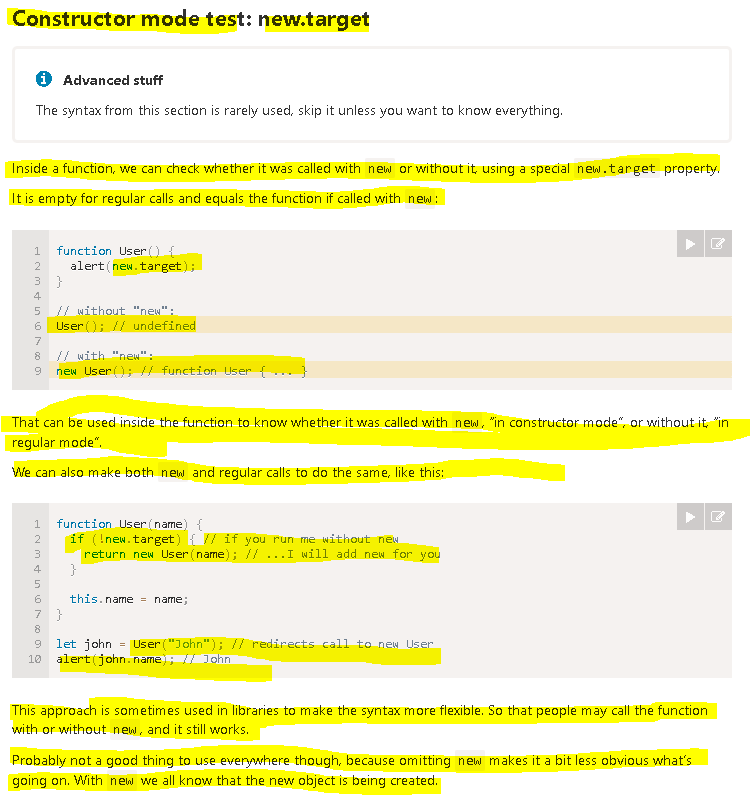




# Constructor, operator "new"











Programming problem-